

## **Gentry High School Learning Loss Academy 2022**

**Purpose:** Summer school will be provided for Gentry High School students who need to recover credits and/or recover learning lost due to the COVID-19 pandemic.

**Date:** July 5-28, 2022

**Location:** Gentry High School

**Time:** 8:30-11:30

**Instructional Day:** 8:30-11:30, Monday-Thursday

### **Proposed Format**

- All sessions are free to students.
- Two sessions will be offered lasting two weeks (8 days) each.
  - Session 1: July 5-14, 2022
  - Session 2: July 18-28, 2022
- English, Social Studies, Sciences, and Math courses will be offered.
- All instruction will take place on-site at Gentry High School.
- Face to face instruction and Apex credit recovery courses will be offered.
- All courses will be homegrown with the use of Google Classroom and/or Apex prescriptive courses.
- 1 session = .5 credit
- Specific courses offered will be determined by the needs of those enrolled.

### **Session One**

- July 5-14, 2022 (32 hours)
- Week 1: Tuesday, July 5-Friday, July 8, 2022 8:30-11:30
- Week 2: Monday, July 11-Thursday, July 14, 8:30-11:30
- One hour per day for teacher plan time
- Credit recovery/Learning loss recovery

### **Session Two**

- July 18-28, 2022 (32 hours)
- Monday-Thursday, 8:30-11:30
- One hour per day for teacher plan time
- Credit recovery/Learning loss recovery

### **Teacher Pay (Per Session)**

- 24 hours of instruction/direct student support/small group or one on one instruction
- 8 hours of planning and preparation time
- \$39.06/hour

**1 Session Total-32 hours x \$39.06/hour = \$1250**

**2 Sessions Total-64 hours x \$39.06/hour = \$2500**

**Additional Costs**

- \$100 per teacher for instructional materials and supplies

**Timeline**

- In-district job posting-March
- Teachers selected-April
- Summer school communication and promotion April-May
- Enrollment process-May
- Final roster notification of staff and students-prior to May 26, 2022
- Reminders sent to students and families of enrollment-mid and late June